In Algorithm 0.1, we present our implementation of the ECMP algorithm for link-path formulations. Procedure *ECMP\_Allocation* is executed for every demand and is used to determine the values of x following the ECMP allocation.  $\mathcal{P}^{nt}$  denotes a set of all shortest paths between node n and sink t with  $w_{\ell}$  as link weights.

Algorithm 0.1 ECMP Allocation

```
procedure ECMP_Allocation(s, t, h_d, \mathcal{P}^{st})
begin
    \mathcal{S}^{st} = \{\ell \in \mathcal{L} : \ell \text{ is first link of path } \mathcal{P} \in \mathcal{P}^{st}\};
    \delta^{st} := |S^{st}|;
    h' := rac{h_d}{\delta^{st}};
for \ell \in \mathcal{S}^{st} do
        begin
             n := otherend(\ell, s);
             flow_{\ell} := flow_{\ell} + h';
             if n \neq t then
                 begin
                      \mathcal{P}^{nt} = \{\mathcal{P} \setminus \{\ell\} : \ell \text{ is first link of path } \mathcal{P} \in \mathcal{P}^{st}\};
                      ECMP\_Allocation(n, t, h', \mathcal{P}^{nt})
                 end
             return
        end
end {procedure}
```

Observe that the set of all shortest paths between node n and sink t,  $\mathcal{P}^{nt}$ , is derived from the set of all shortest paths used in the previous step of the recursion. As the recursion progresses in a depth-first-search fashion, the set of shortest paths from node n (under consideration) to sink t keeps on getting filtered. At the step of recursion at the node n, the path set  $\mathcal{P}^{nt}$  is a subset of paths  $\mathcal{P}^{st}$  which share the same links up till node n.